First edition of the Biennale College Cinema â?? Virtual Reality

Description

Posted by Larry Gleeson
Biennale College Cinema â?? Virtual Reality is calling for proposals to find nine teams to work on VR projects.

(Photo courtesy of La Biennale di Venezia Cinema)

With the support of experts and international specialists in the field, Biennale College Cinema â?? Virtual Reality will **help existing independent filmmakers and creative professionals from all over the world to appropriate the medium of VR** and learn how to adapt their knowledge to VR in a fluid transitional way. In the process participants will acquire the specific know-how around 360Â° immersive storytelling that will redefine the relationship between story and audience.

Biennale College Cinema â?? Virtual Reality will select **9 director and producer teams** to work on the development of **VR projects of between 10-20 minutes duration, at concept stage**, helping them to advance their projects covering creative, production, audience/market and financial concerns.
As part of the programme we aim to financially support the production of **up to 3 VR projects with â?¬ 30,000** each to premiere at the 74th Venice International Film Festival in early September 2017 and to present the other developed projects at the Venice Production Bridge as part of the Gap Financing Market activities.

Making Dreams Reel

The Biennale College Cinema â?? Virtual Reality, realized with the support the Creative Europe â?? Support for Training, will be collaborating with the Netherlands Film Funds and the TorinoFilmLab.

Deadline for the call for applications is 8th February 2017 and the selection of the 9 teams will be announced on **28th February 2017**.

For further information and the submission form:
Biennale College Cinema > COLLEGE CINEMA VR

(Photos courtesy of La Biennale di Venezia Cinema)
*Featured photo by Larry Gleeson/HollywoodGlee)
(Source:www.labiennale.org)

Category

1. Venice International Film Festival

Tags

1. 74th Venice International Film Festival
2. Art
3. Biennale College - Cinema
4. Biennale College Cinema - Virtual Reality
5. Cinema
6. Competition
7. Creative Europe â?? Support for Training
8. creativity
9. Film
10. Film Festival
11. Filmmaking
12. inspiration
13. Larry Gleeson
14. marketing
15. Media
16. Netherlands Film Funds

17. News
18. platform
19. Programming
20. TorinoFilmLab
21. Virtual Reality

Date Created
December 29, 2016
Author
hollywoodglee