



Jesus VR – The Story of Christ: a special 40-minute preview of the first feature length Virtual Reality film

Description



[The 73rd Venice International Film Festival](#) presents the world premiere

screening, in a special 40-minute preview, of Jesus VR – The Story of Christ, the first Virtual Reality feature-length film ever made, a new immersive experience that is revolutionizing the world of cinema. The film, which runs 90 minutes, is produced by AUTUMN™ VR Inc. and VRWERX, LLC.

For four days, from September 1st to the 4th, all accredited visitors to the Venice Film Festival are invited to experience this technology applied to the preview of Jesus VR – The Story of Christ, for a short time, or for the entire duration. The screening will be held in the new VR Theatre, on the second floor of the Casinò, which will be equipped with 50 VR Head Gears for individual viewing on seats that pivot 360°.



Festival Director, Alberto Barbera

“We are particularly happy to present the world’s first virtual reality feature film. – declared Alberto Barbera, director of the Venice Film Festival. – JESUS helps show the narrative and spectacular potential of this new technology, which until now has been limited to brief films. The presentation is particularly important because this year the updated film market, now called Venice Production Bridge, is also presenting 6 VR projects among the 40 proposed audiovisual products in search of financing, alongside movies, documentaries, TV series and web series. It is a sign of the attention the Venice Film Festival pays to the sweeping changes which are helping redefine the horizons of the production of images in motion.”

Virtual Reality is a new revolutionary expressive means that is redefining the forms of cinema and the media industry, offering new creative opportunities to directors and artists, to tell new stories and explore original innovative languages.

Jesus VR – The Story of Christ offers audiences an experience that is unparalleled in its immediacy, going back 2,000 years in time to witness the story of Jesus Christ from his birth to his resurrection, from his baptism to his first miracles, through the last hours of his crucifixion.

Jesus VR – The Story of Christ was shot entirely in Matera in 4K 360° with an all-Italian crew. This is the first and most ambitious feature-length Virtual Reality film ever produced, employing the biggest VR production crew ever, with over a hundred crew members and hundreds of extras.

Enzo Sisti is the executive producer of Jesus VR – The Story of Christ, and in earlier years was the executive producer of The Passion of the Christ (2004). The religious advisor is Father William Fulco, who was also religious advisor on The Passion of the Christ.



Jesus VR – The Story of Christ was directed and produced by David Hansen with his partner Johnny Mac through Autumn™ VR and VRWERX's Alex Barder and Russell Naftal.

"We're proud to have shot this entire innovative film in Italy with a mostly Italian crew", says Executive Producer Enzo Sisti, "It's fantastic that the first place we're screening it is in the fabulous Venice International Film Festival."

Jesus VR – The Story of Christ will be available this Christmas on all major Virtual Reality platforms including Google Cardboard, Samsung Gear, Oculus Rift, PlayStation VR and the HTC VIVE.



The Biennale Cinema 2016 will run Aug. 31 to Sept. 10. For more information on tickets [click here](#).

(Source:www.labiennale.org)

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Author

hollywoodglee